

Instructor: Dobson, V. Goodwin, Huffman, LaGrasse, Mateo, Robles

Prerequisites: ARC 1301 Design 1.1

Course Overview:

This course continues the emphases and topics studied in Design 1.1, with increased expectation with regard to graphic and spatial manipulation ability. Students begin the process of developing an understanding of the role history plays in their own creative explorations. By the end of the course, human scale is part of the design environment. Exercises engage only a few carefully selected architectural variables at a time .

Learning Objectives:

1. To understand formal ordering systems.
2. To understand two-dimensional and three-dimensional drawing conventions.
3. To be able to think creatively and critically about form, space, and color.
4. To introduce aesthetics and the ability to make critical aesthetic judgments.
5. To introduce human scale and proportion systems in design.
6. To introduce making, craft, an integral part of design process.
7. To introduce basic design theory.
8. To develop attitudes, values, and work habits appropriate to architectural education and the profession.

Course Requirements:

Successful exploration and completion of design projects that address the issues and objectives listed above and weekly sketchbook assignments and readings. Preparation of graphic research papers on significant architects and artists.